Palladium Fantasy Roleplaying Game(c) Spreadsheet

Name	Balama Domine				
OCC/RCC	Long Bowman		Level	5	
Alignment	Unscrupulous				
HP	31				
SDC	24	Experience		15,500	

Attributes		**Bonus**
IQ	15	0
ME	14	0
MA	20	60
PS	13	0
PP	22	4
PE	13	0
PB	15	0
Spd	27	

Age	26
Sex	Female
Weight	160lbs
Height	5'7"
Lnd. Origin	Eastern Territory
Birth Order	Second
Disposition	Loner and Gruff
Initiative Bonus	+4

PPE	8	ISP	10

Saving Throws				
	Lethal Poison	14	Psionics	15
	Non Lethal	16	Magic - Spell	12
	Harmful Drugs	15	Magic Ritual	16
	Insanity	12		

HtH Combat			Archery	
Skill	Expert	Sword	Longbow	Archery
No. of Attacks	3	3	6	5
Damage	0			
Strike	6	6	8	8
Parry	7	6	5	5
Dodge	7	7	7	7
Autododge				0
Roll	3	3	3	3
Leap				0
Knock OUt				0
Stun				0
Critical				0
Death				0

OCC/RCC Powers & Abilities

Superior Bowmanship - No penalties on horseback or off balace		
	Improved Rate of Fire	In Combat section
	Improved Range	950ft
	Special Aimed Shot	For two attacks, take +3 to hit
Dodge & Parry Arrows	Penalty of only -3 instead of -10	

Mount

OCC Skills	Base	Bonus	Level	
Eastern Human	98			98
Elven	40	10	5	70
Western Human	40	10	5	70
Wilderness Survi	30	10	5	60
Athletics (General)				0
WP: Archery				0
WP: Sniper				0
WP:Targeting				0
WP: Sword				0
Hand to Hand Expert				0
				0
				0
				0
				0

Other Skills	Base	Bonus	Level	
Hand to Hand Expert				0
Literacy - Eastern	30	10	5	60
Heraldry	15	5	5	40
_Blazon a Mark	20	5	5	45
General Horseman	35	5	5	60
_Training	20	5	5	45
History	30	10	5	60
Recognize Weapo	25	5	5	50
Prowl	25		5	45
Surveillance	25	5	5	50
First Aid	30		5	35

Spells & Psionics	PPE	8	ISP	10

Secondary Skills	Base	Bonus	Level	
WP: Whip				0
Climb Walls	40		5	60
Basic Math	45		5	65
Running				0
WP: Knife				0
				0
				0

Weapons	Str/Thrw	Rate	Payload	Range	Damage
Long Bow	-	6	32	650'	2D6
Short Sword		-	-		2D4
Throwing KNives		-		40'	1D6
Whip	-	-	-	8'	2D6

Armor	A.R.	SDC	Weight	Prowl Pen	Magic
Studded Leather	14	58	28lbs		Increased AR

Other Equipment

Bedroll	Rope, 40'
Two sets of Clothing	Tent
Hooded Cape	Treated Torches, 3
Gloves	Chalk
Belt	Charcoal Sticks
Backpack	Boots
Large Sack	Extra Socks
2 Small Sacks	Saddle Bag
Quiver	Saddle
Sharpening Stone	Bit & Bridle
Water Skin	Saddle Soap
Tinder box	